
EDUCATION	The University of Texas at Austin B.S. Computer Sciences Spring 2010 (Expected) GPA: 3.79/4.0		
TECHNICAL COURSES	Fundamentals of CS Algorithms and Data Structures	Logic, Sets, and Functions C++ Programming	Computer Architecture Ruby Programming Analysis of Programs
BUSINESS COURSES	Microeconomics Marketing	Management Information Systems	Fundamentals of Accounting
TECHNICAL SKILLS	Programming Languages <ul style="list-style-type: none">• Java• C• Objective-C & Cocoa• Ruby (on Rails)• PHP• SQL• HTML• CSS• JavaScript/Ajax Familiar with both Microsoft Windows and Mac OS X, and experience with Linux-based systems. Experienced in Adobe Photoshop and Flash graphics applications.		
WORK EXPERIENCE	BorgSolutions Inc. – Software Development Intern – June 2008 - Jan 2009 Helped improve and test the company’s web-based GPS fleet management product and developed a custom test case management application using Ruby on Rails. UT Learning Center – Tutor – January 2008 - May 2008 Tutored UT students in Calculus and Computer Science courses. Attained Intermediate-level tutor certification from the CRLA. Apple Store – Mac Specialist – July - August 2006, December 2006 Worked as a retail salesperson for Apple, Inc., selling products and services, assisting customers with technical problems, and performing general sales duties. Outperformed sales goals on select support products. Independent Web Design & Development – August 2003 - May 2008 Designed, built, and maintained commercial and non-profit websites for organizations using web technologies including HTML, CSS, PHP, Ruby, MySQL, and AJAX. Collaborated directly with customers to construct unique solutions for their website needs. R.K. Partners – PC Repair Technician – June - July 2004 Performed repair and maintenance duties on client PC’s, removed malicious Windows software, upgraded hardware, and gained experience in a workplace setting. Web Hosting Provider – April 2004 - 2006 Provided inexpensive web hosting service to friends and family for a monthly fee. Became competent in basic server management and customer relations.		
INDEPENDENT PROJECTS	FortuneBall – Apple iPhone Game – Summer 2008 Designed and developed an implementation of Mattel’s Magic 8 Ball for the iPhone using Objective-C and Apple’s SDK. Features included ability to add		

and edit potential fortune messages and anonymous background reporting for analytical purposes. Currently for sale via Apple's App Store.

HONORS &
ACTIVITIES

Phi Beta Kappa – Member since March 2010

Upsilon Pi Epsilon (CS Honors Society) – Member since August 2008

University Honors – Spring 2007, Fall 2007, Fall 2008, Spring 2009

Association for Computing Machinery – Member since August 2006

AccessAbility – Interaction Designer – April 2007 - Present

Developing a web application for an extracurricular project that aims to provide accessible maps of college campuses. The project was awarded a \$50,000 grant in May 2007 by the University of Texas RGK Center through their Social Innovation Competition.